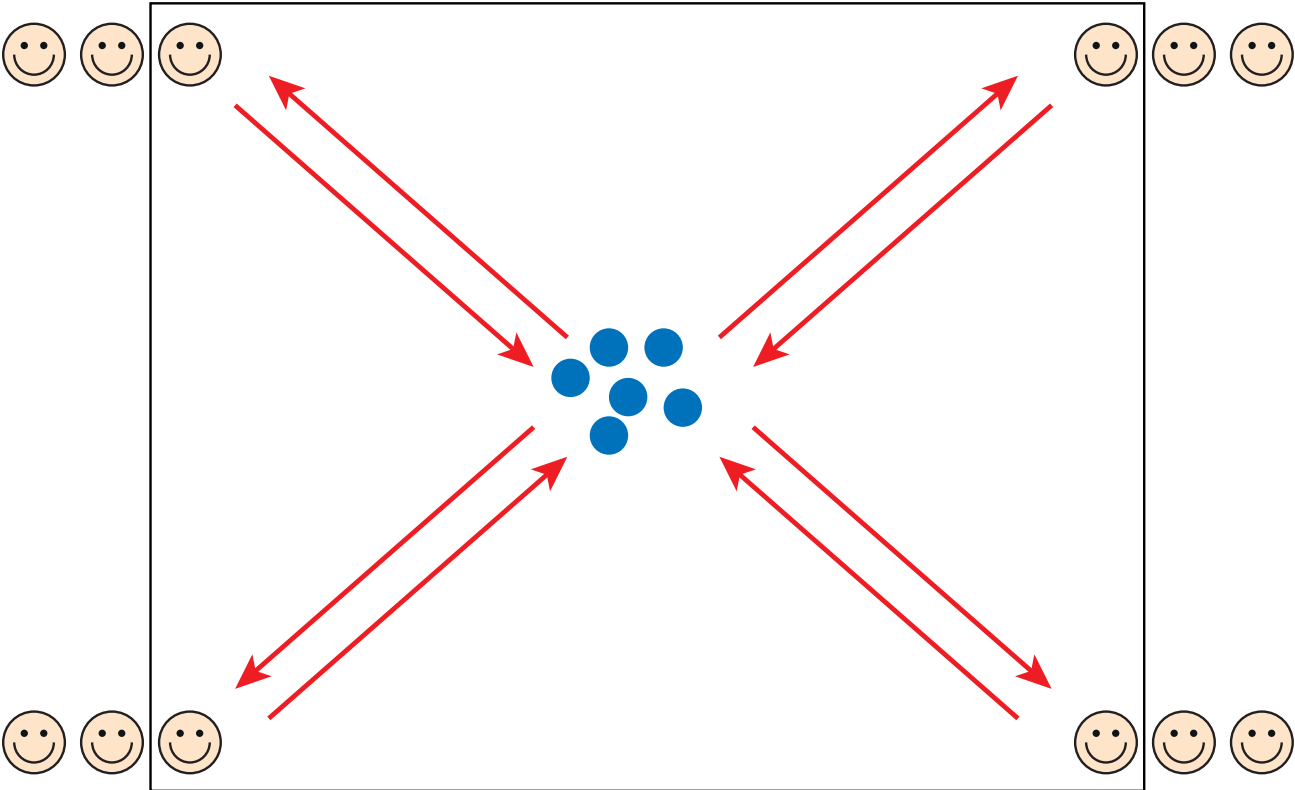


RESOURCE CARD: INFANT AGILITY: YEAR 1

RELATES TO: WEEK 1


GAME / COMPETITION: TREASURE CHEST



KEY

 Player

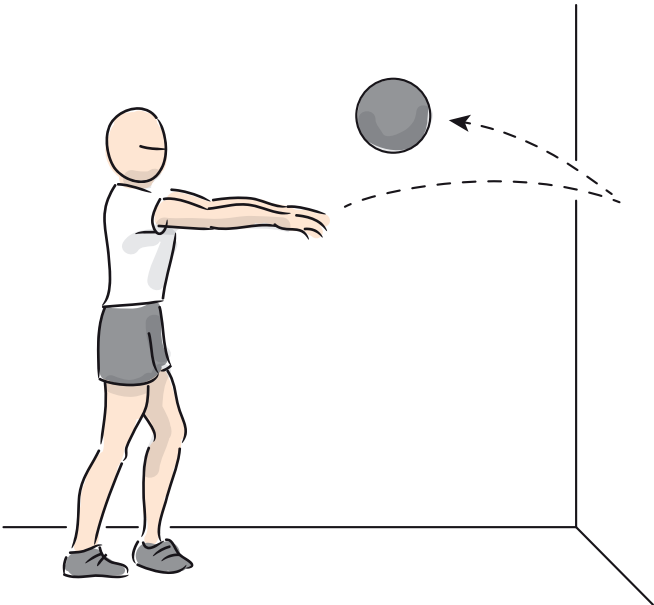
 Ball

 Where the player moves to

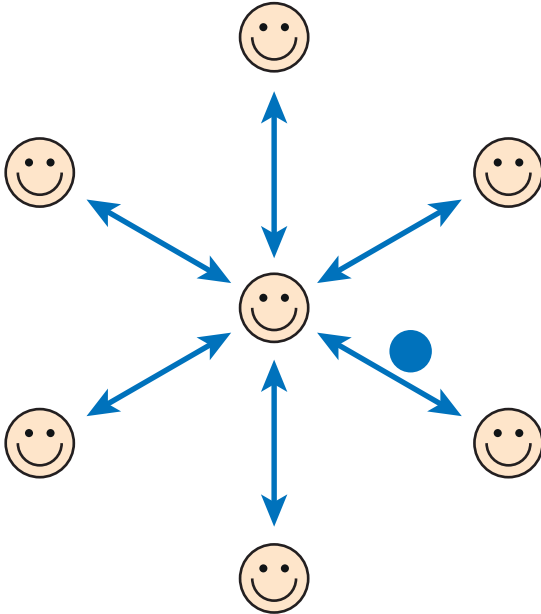
RESOURCE CARD: INFANT AGILITY: YEAR 1

RELATES TO: WEEK 2



MAIN LESSON: WALL CHEST PASS




GAME / COMPETITION: CIRCLE GAME



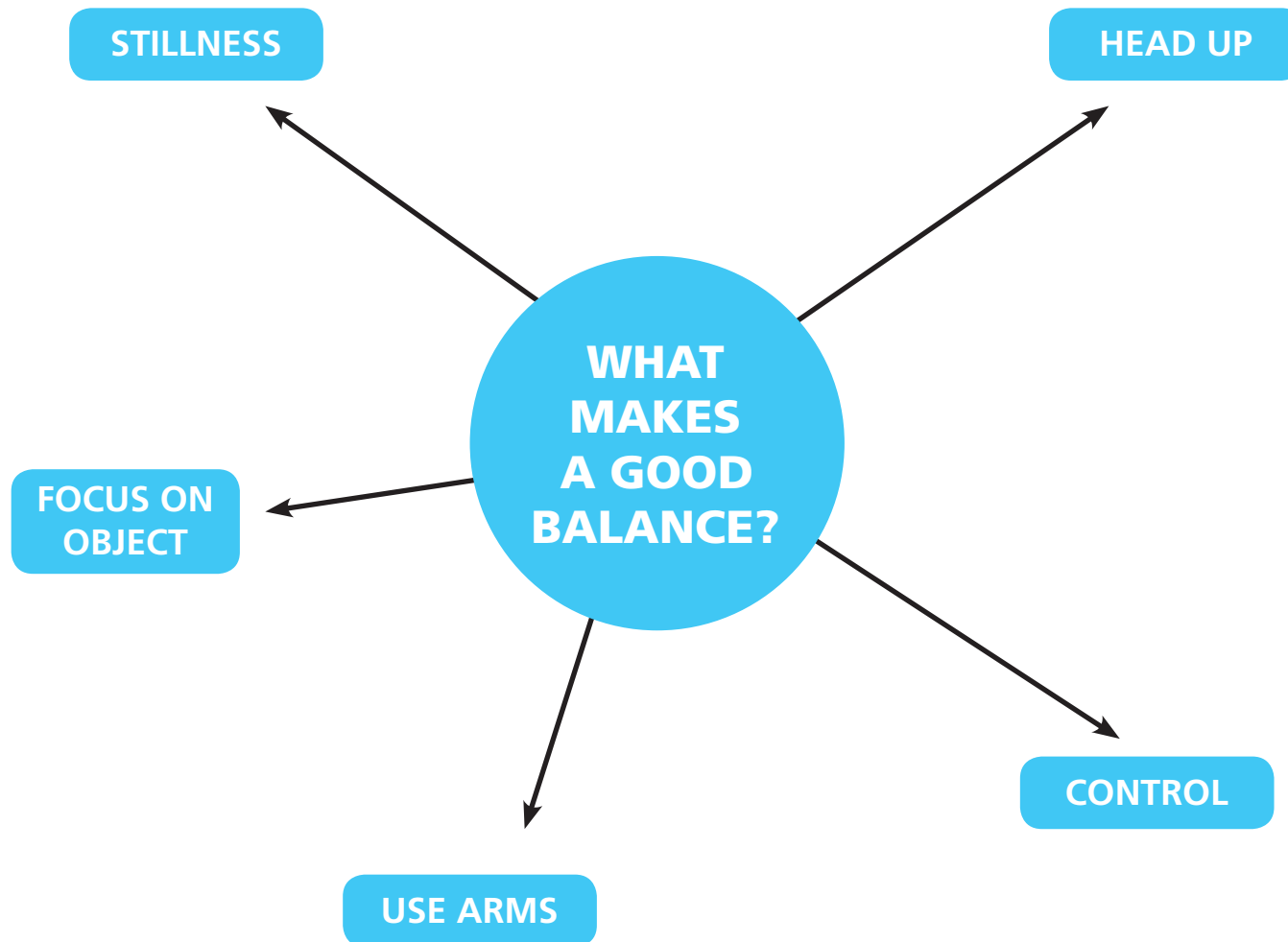
KEY

 Player  Ball

 Where the ball moves to

RESOURCE CARD: **INFANT AGILITY:** YEAR 1

RELATES TO: **WEEK 3**



RESOURCE CARD: **INFANT AGILITY:** YEAR 1

RELATES TO: **WEEK 3**

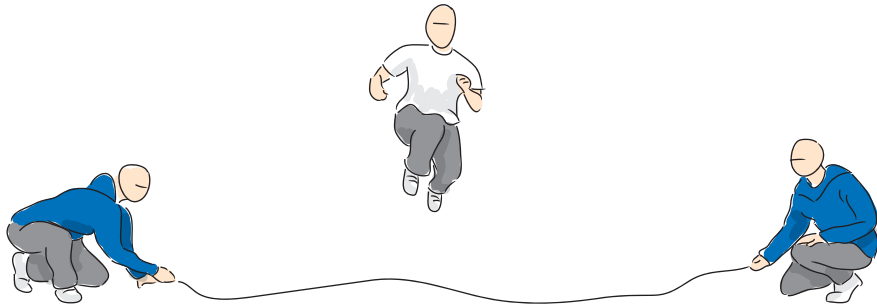
GAME / COMPETITION: STORK STAND



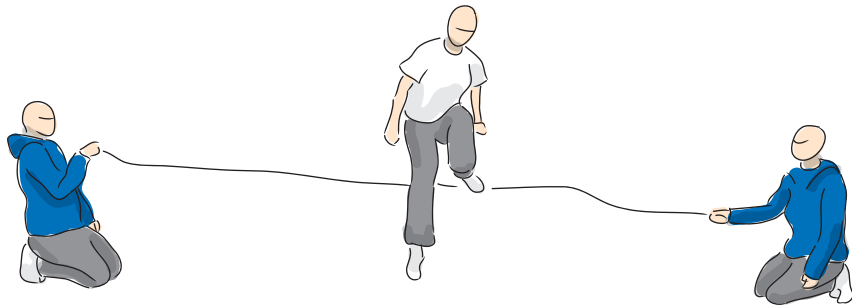
RESOURCE CARD: INFANT AGILITY: YEAR 1

RELATES TO: WEEK 4

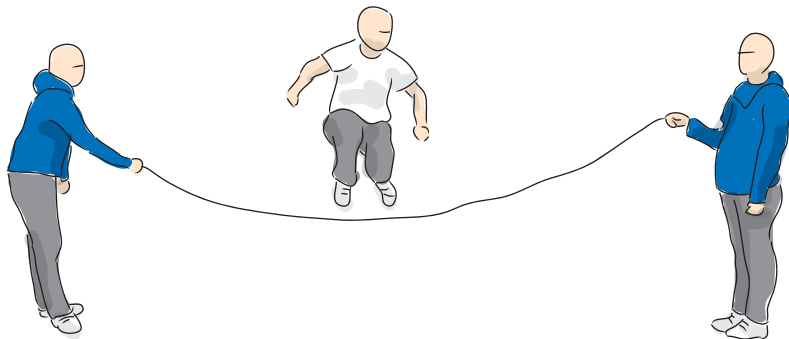
MAIN LESSON: CROCODILE GAME



Wiggle the skipping rope to make it look like a snake. Students jump over the skipping rope without being caught by the snake.



Swing the skipping rope gently side-to-side and students need to jump over the skipping rope.

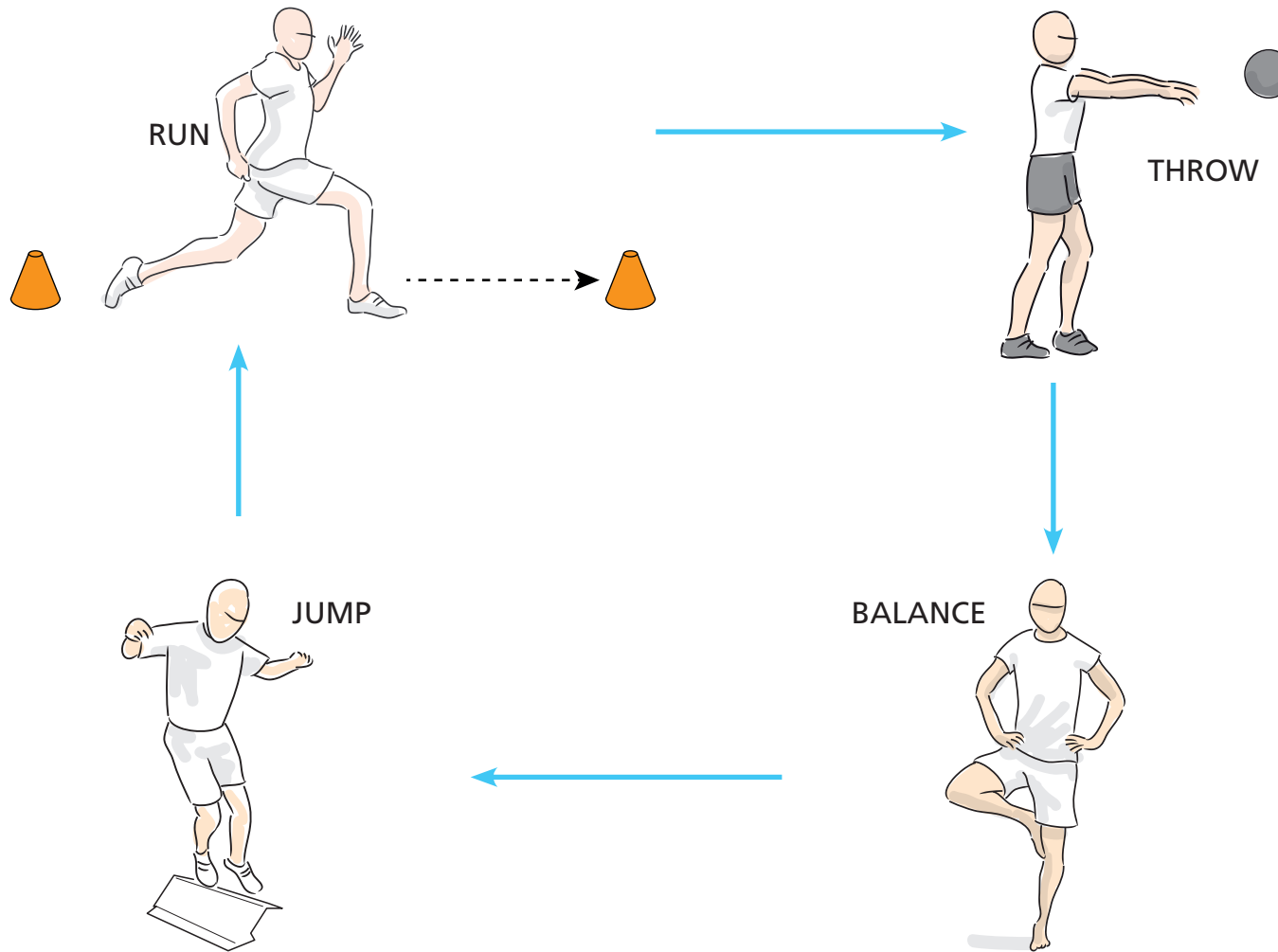


Swing the skipping rope around and students need to pass through the skipping rope without it touching them.

RESOURCE CARD: INFANT AGILITY: YEAR 1

RELATES TO: WEEKS 5 & 6

MAIN LESSON: CIRCUIT OF ACTIVITIES



RESOURCE CARD: **INFANT AGILITY:** YEAR 1

RELATES TO: **WEEK 6**

MAIN LESSON: SCORE CARD

NAME	RUN	THROW	BALANCE	JUMP

