

# LESSON PLAN: TRI GOLF: YEAR 4: WEEK 6

**LESSON OBJECTIVE:** To be able to put all skills together to play a whole round of golf against other pupils.

## WARM UP (10 MINS)

Mark out a large target a long distance away and place the class in pairs. Pupils are only allowed to use the chipper and must hit a ball and get as close to the target as possible. The person who gets the closest to the target wins and scores their pair 5 points. Repeat this for 10 minutes and see who wins.

## MAIN LESSON (20 MINS)

Lay out a variety of different holes with large and small obstacles. In pairs, pupils must navigate around the course taking it in turns to take a shot. Each group receives a putter, chipper and score card.

The pairs will work together to get to every target in the least shots as possible. When teeing off the pupils must use the chipper and when putting use the putter. Pupils switch over who tees off at the start of each hole. After each target has been hit, the pupils add up how many shots it has taken them.

**Develop:** Add harder obstacles and play over longer distances.

## GAME/COMPETITION (15 MINS)

Set up a playing area, get pupils to play the hole and then move clockwise. Ensure they take it in turns for each shot and record their final scores after each hole. Compare scores at the end to see which the best pair is.

## EQUIPMENT

- Putter
- Chipper
- Balls
- Cones
- Flags
- Score cards

## KEYWORDS

- Decisions
- Teamwork
- Tactics
- Awareness

## DIFFERENTIATION

### LESS ABLE

- No obstacles.
- Allow to use over arm throw to tee off.
- Don't score their shots

### MORE ABLE

- Shot limit on each hole.
- Move tee so they have an obstacle each hole.



# ASSESSMENT FOR LEARNING

CRITERIA		SKILLS
Fundamental Skills & Movement	6	Can they perform all the skills learnt to a high ability using good techniques?
	5	Can they perform all the skills learnt with a certain degree of control?
	4	Can they perform some of the skills, with little control?
Tactics, Rules & Teamwork	6	Works with their partner & demonstrates knowledge & understanding of the how to play a round of golf.
	5	Can work with a partner & understands how to play a round of golf.
	4	Starts communicating with a partner.
Show & Link	6	Can they link: all the skills learnt over the term?
	5	Can they show and link: some of skills learnt over the term?
	4	Show an understanding of Tri Golf.
Describe Ways to Improve	6	Are able to describe and improve performance.
	5	Are able to describe performance.
	4	Are able to see differences in performance against a simple model.
Fitness & Health	6	Shows a solid understanding of why physical activity has health benefits.
	5	Has some knowledge of why physical activity has health benefits.
	4	Has little knowledge of why physical activity has health benefits.